



Wet Pants Sailing Association Sayville, NY



Wet Pants Spring Pursuit Race Wet Pants Sailing Association June 27th, 2026 NOR and Sailing Instructions

1. ENTRIES

The Pursuit Race is an informal fun sail held the day after the Wet Pants Annual Mess and again in the spring. It begins at 12 o'clock noon at an imaginary line drawn between the green day mark on the southwest end of the Browns River rock jetty and southeast corner of the Port O' Call pier where the Bob Gorman bench is located. Each boat starts at the time appointed to its class.

Competitors may enter by crossing the starting line at their appointed starting time shown here.

2. START TIMES

- 12:03 P.M. Herreshoff America
- 12:05 P.M. Menger 19
- 12:07 P.M. Marshall 22, Menger 23
- 12:08 P.M. Venture 22, O'Day 22
- 12:09 P.M. O'Day 23
- 12:10 P.M. Precision 23

12:20 P.M. Mariners
12:21 P.M. Rhodes 19
12:22 P.M. Freedom 21, Sunfish, O'Day 17
12:23 P.M. O'Day 25
12:23 P.M. Laser Radial, Moonbeam
12:24 P.M. Catalina 22, Tanzer 22
12:25 P.M. MacGregor 26
12:26 P.M. JY15, Sabre 28, Vanguard, Beneteau
12:27 P.M. Saber 34
12:28 P.M. Flying Scot, Narrasketuck
12:29 P.M. 470
12:44 P.M. Hobie 16 (Add 30 seconds to start time for every knot of wind velocity. E.g. In a 10-knot wind add 5 minutes to the start time. **Making the Hobie 16 start time 12:49 P.M.)**
12:53 P.M. Hobie 20 (Add 60 seconds to start time for every knot of wind velocity. E.g. In a 10-knotwind add 10 minutes to the start time. **Making the Hobie 20 start time 1:03 P.M.)**

3. COURSE

1. Start at the imaginary Wet Pants starting line drawn between the green day mark on the southwest end of the Browns River jetty and southeast corner of the Port O' Call pier.
2. Sail to Buoy 30 and round it to port (left side of your boat).
3. Then sail to Buoy 34 and round it to port (left side of your boat).
4. Finish at the imaginary line between the green day mark on the southwest end of the Browns River jetty and southeast corner of the Port O' Call pier.(This is where you started.)

4. RACING AREA

The racing area will be the waters of the Great South Bay off of Wet Pants.

5. COURSE and MARKS

The course consists of a starting line (same as the finish line) and government red buoys "30" & "34" All buoys will be rounded to port.

6. STARTING SYSTEM

The starting system will be a pursuit style start with each boat trusted to begin at its appointed time as determined by Atomic Local Time available over the internet and accessed via smartphone.

7. FINISH

The order in which a boat finishes will determine its place in the race. The first boat to cross the finish line will be first. The second boat to cross the finish line will be second, and so on.

8. TIME LIMIT

The time limit for the race will be 4 hours. If a boat takes longer than 4 hours to finish its score shall equal the number of boats starting +1 point.

9. FOULS

If a foul is committed the offending boat shall be required to complete a 360-degree turn consisting of a tack and a jibe executed one after the other as close to the place where the foul occurred as is safe to do so.

10. SCORING

The Low Point System of Appendix A of the racing rules will apply. To qualify for a trophy a competitor must skipper the fall and spring pursuit races in his boat or a different boat. The crew does not have to be the same.

11. TROPHIES

This race and last fall's pursuit race make a series for which trophies will be presented at the Annual Mess.
